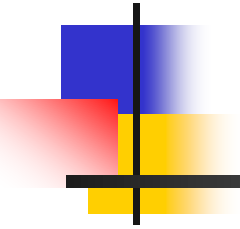


Data Center Network Infrastructure





Data Center Definition

- A data center
 - is a large amount of electronic equipment, such as computers and communications equipment.
 - is usually maintained by an organization for **handling the data operations**.
 - enables the consolidation of critical computing resources in controlled environments, under **centralized management**, that permit enterprises to operate around the clock or according to their business needs.



Data Center Architectural Overview

- Data centers provide the following functions:
 - Ensuring network connectivity,
 - including switches and routers.
 - Providing network and server security,
 - including firewalls and intrusion detection systems (IDSs).
 - Enhancing availability and scalability of applications,
 - including load balancers, secure sockets layer (SSL) offloaders and caches.



Critical Requirements

- Designing the data center infrastructure :
 - **High Availability**—Avoiding a single point of failure and achieving fast and predictable convergence times
 - **Scalability**—Allowing changes and additions without major changes to the infrastructure, easily adding new services, and providing support for hundreds dual-homed servers
 - **Simplicity**—Providing predictable traffic paths in steady and failover states, with explicitly **defined primary and backup traffic paths**
 - **Security**—Prevent flooding, avoid exchanging protocol information with rogue devices, and prevent unauthorized access to network devices

dual-homed is one of the firewall architectures for implementing preventive security.



Data Center Architecture

- The data center infrastructure must provide:
 - High port density
 - Layer 2 (Data Link layer) connectivity
 - Layer 3 (Network layer) connectivity
- It must support security services provided by
 - Access control lists (ACLs)
 - Firewalls
 - Intrusion detection systems (IDS)
- It must support server farm services such as:
 - Content switching
 - is used to scale application services by front ending servers and load balancing the incoming requests to those available servers.
 - Caching
 - Secure sockets layer (SSL)
- It must integrate:
 - Multi-tier server farms
 - Mainframes and mainframe services



Data Center Architecture

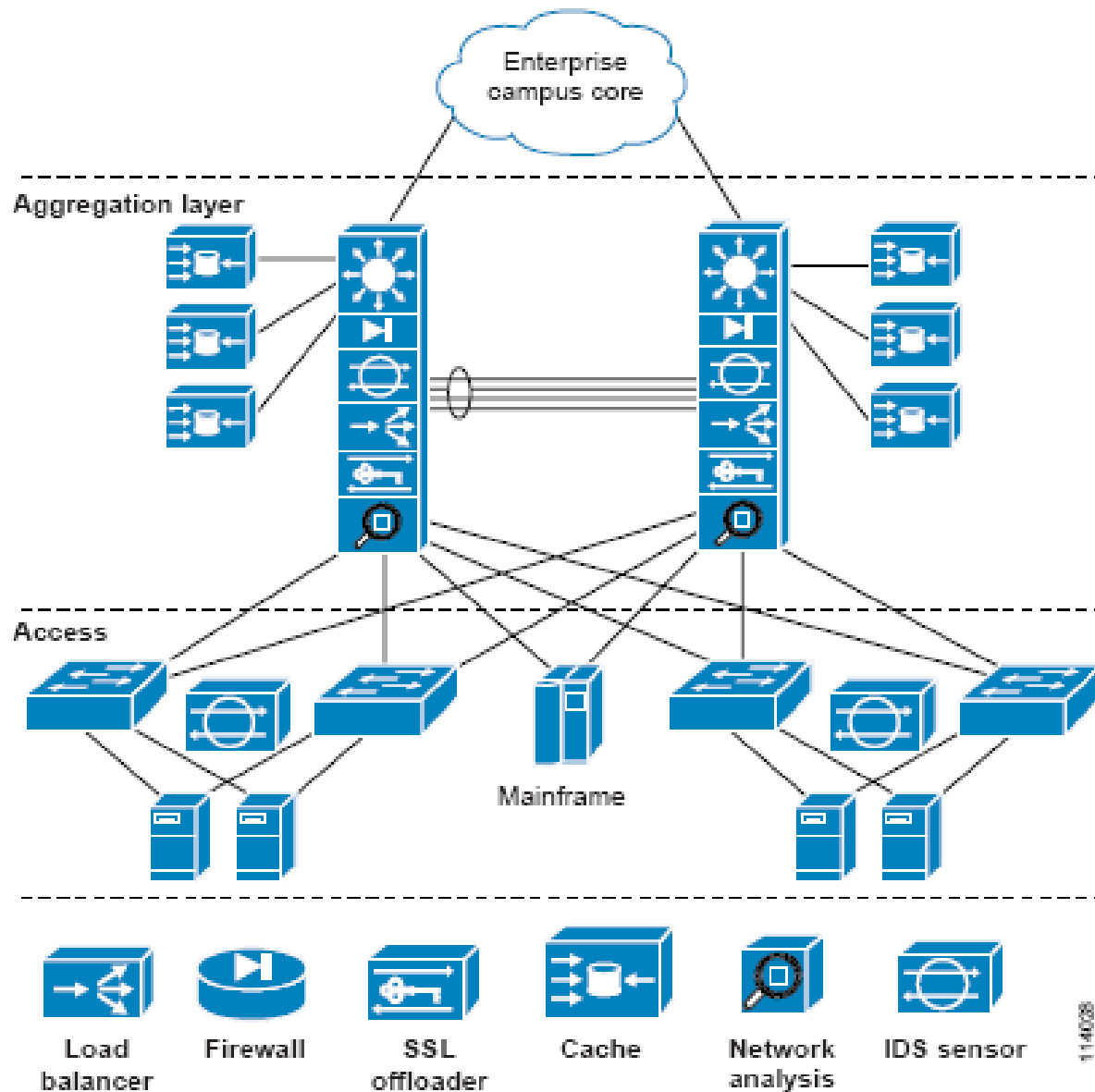
- While the data center infrastructure must be **scalable** and **highly available**, it should still be simple to
 - operate.
 - troubleshoot.
 - easily accommodate new demands.



Data Center Architecture

- The architecture of enterprise data centers is determined by
 - the business requirements
 - the application requirements
 - the traffic load
- The extent of the data center services offered translates into the actual design of the architecture.

Data Center Architecture

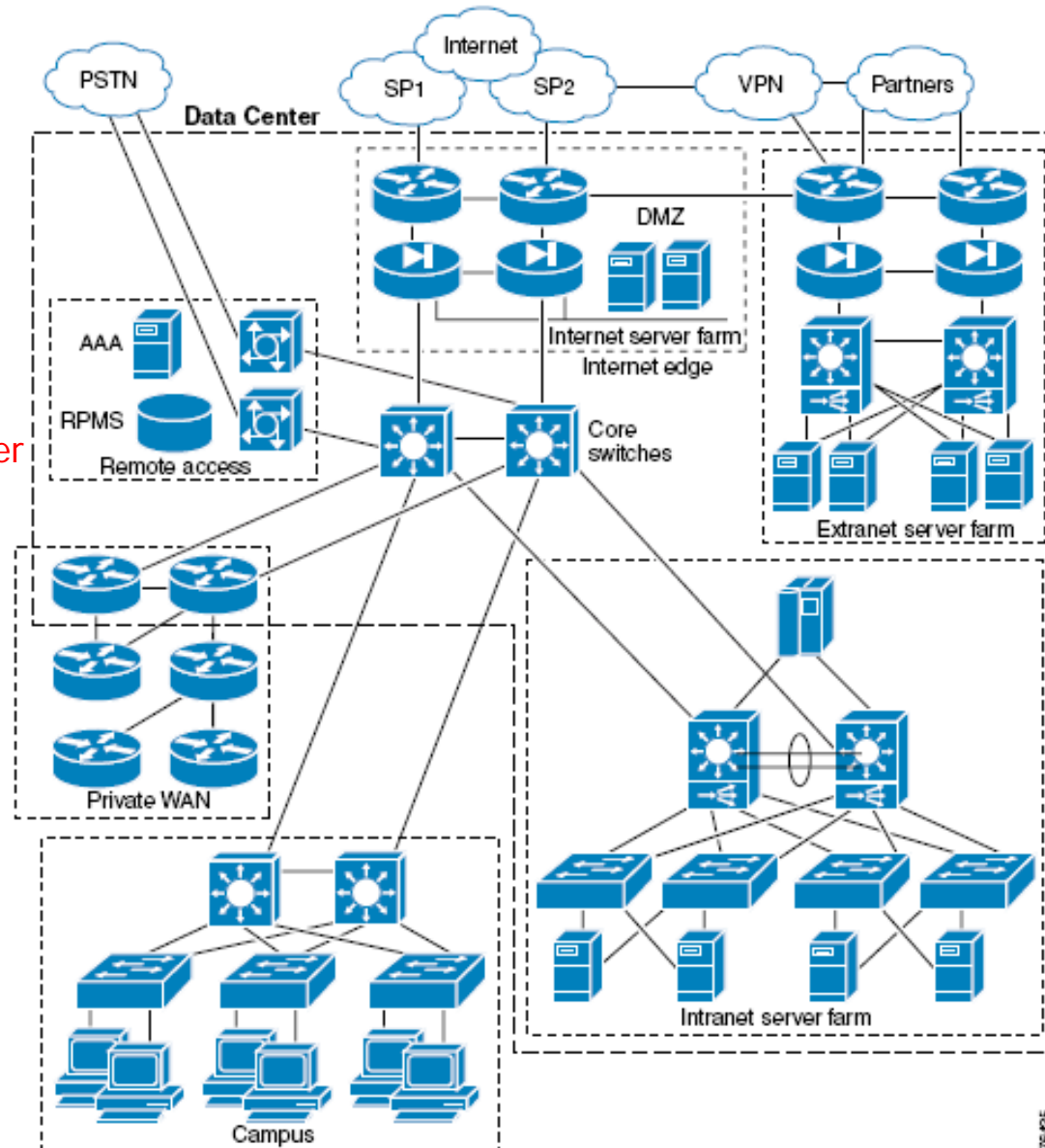




Enterprise Network Infrastructure

- Typical Enterprise network include:
 - Campus
 - Private WAN
 - Remote Access
 - Internet server farm
 - Intranet server farm
 - Extranet server farm

Enterprise Network Infrastructure Example



Demilitarized Zone

Remote Power Manager



Enterprise Network Infrastructure

- Data centers house many network infrastructure components
 - the core switches of the campus network or the edge routers of the private WAN.
- Data Center designs include at least one type of server farm.
 - These server farms may or may not be built as separate physical entities, depending on the business requirements of the enterprise.

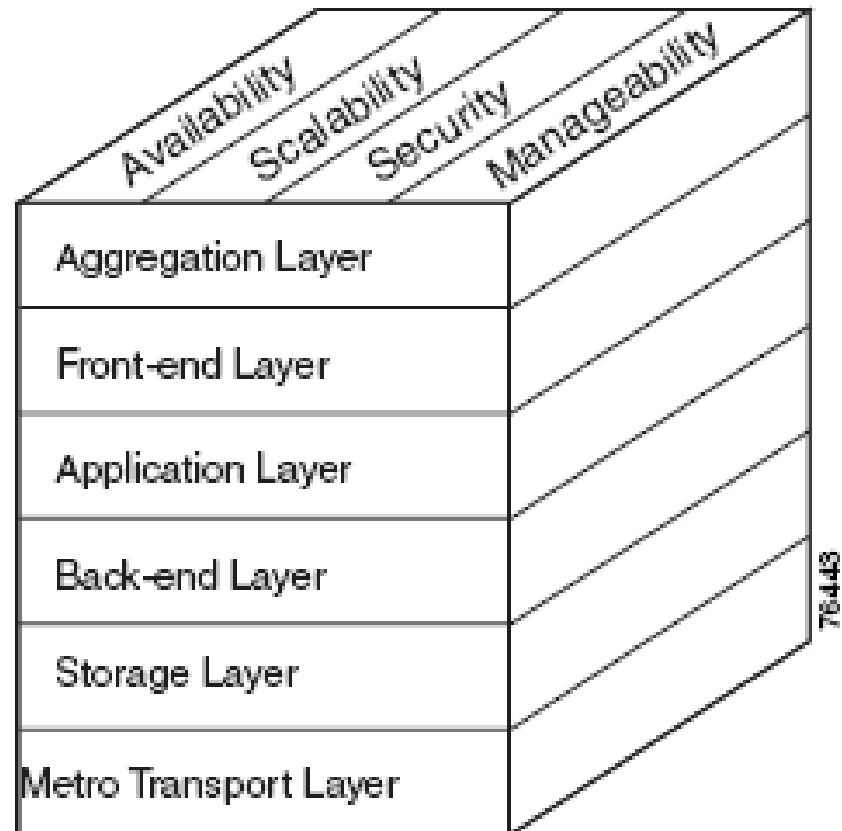


Enterprise Network Infrastructure

- A single data center may use a shared infrastructure, resources such as servers, firewalls, routers, switches, etc., for multiple server farm types.
- Another data center may require that the infrastructure for server farms be physically dedicated.
- Enterprises make these choices according to business drivers and their own particular needs.

Data Center Architecture

- **Four** key design criteria is used in this translation process that help you produce design goals.
- These criteria are:
 - availability
 - scalability
 - security
 - management

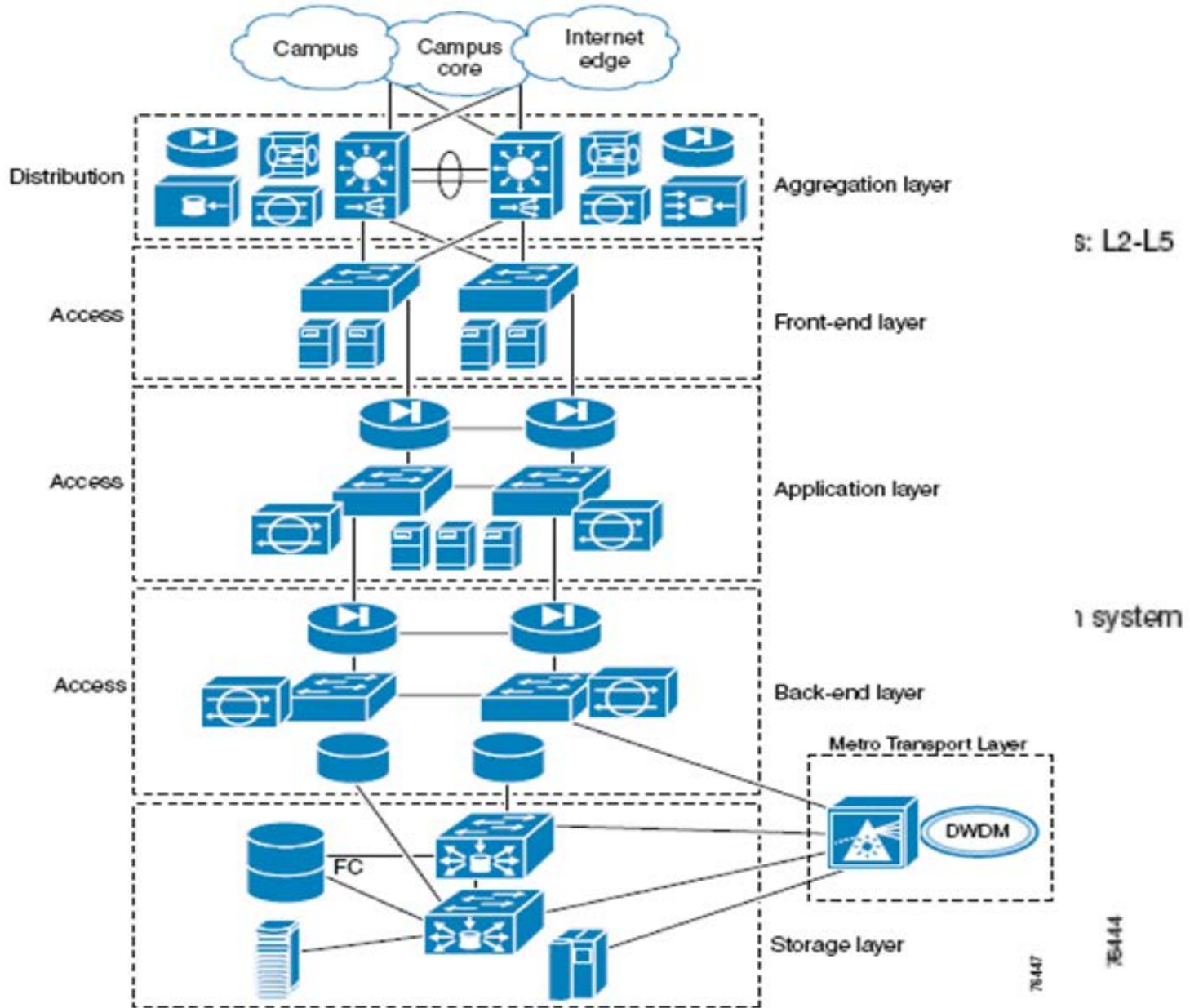




Data Center Architecture

- A layered approach to the data center design that supports **N-Tier applications** yet it includes other components related to other business trends.
- The layers of the architecture include:
 - Aggregation
 - Front-end
 - Application
 - Back-end
 - Storage
 - Metro Transport

Data Center Layer Architecture





Aggregation Layer

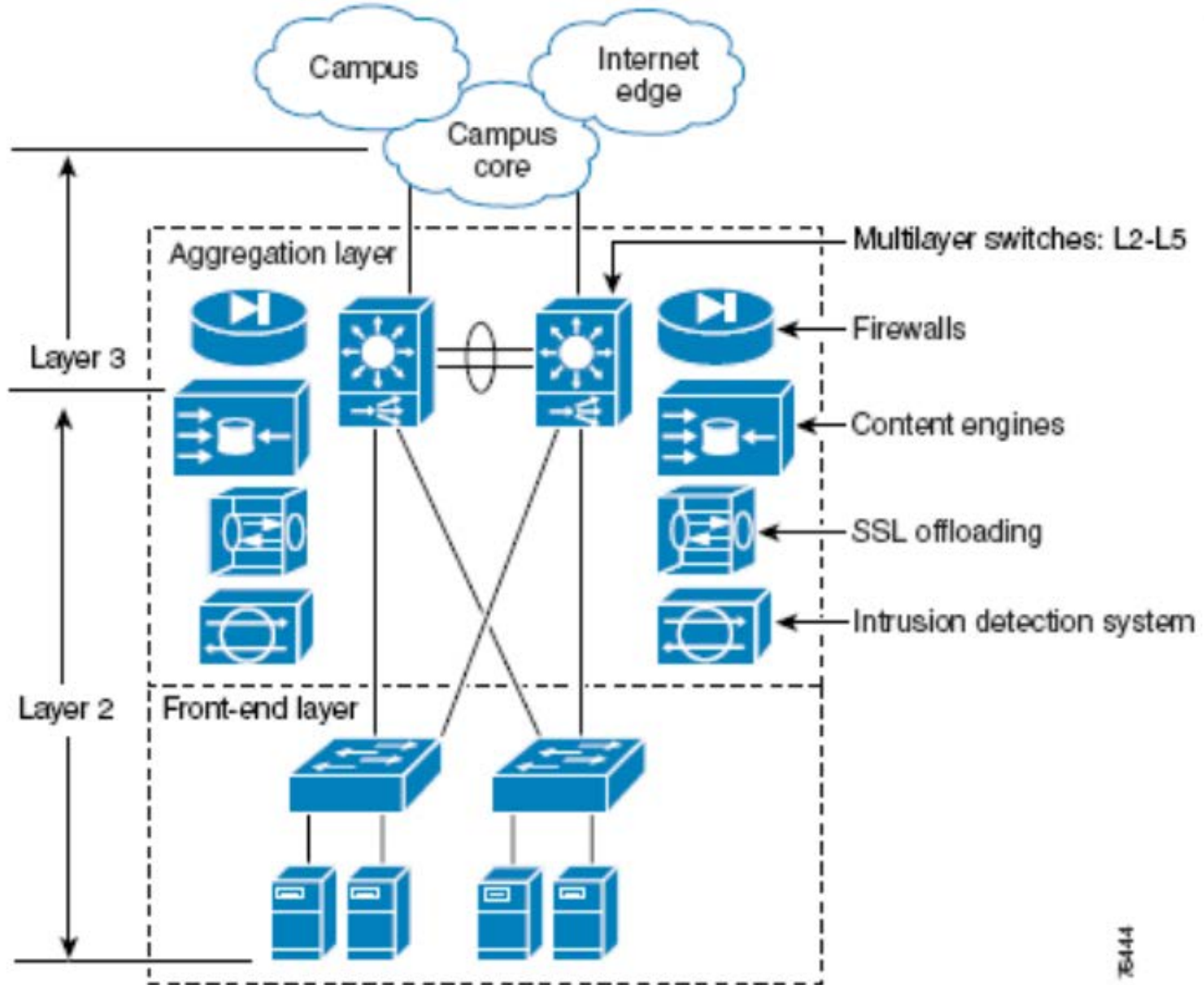
- Provides network connectivity between the **server farms and the rest of the enterprise network.**
- Provides network connectivity for **data center service devices.**
- Supports fundamental layer 2 and layer 3 functions.



Aggregation Layer

- The aggregation layer is analogous to the campus network [distribution layer](#).
- Data center services that are common to servers in the front-end or other layers should be centrally located in the aggregation layer for
 - predictability
 - consistency
 - manageability
- The aggregation layer includes:
 - Multilayer switches (aggregation switches) that provide the layer 2 and layer 3 functionality
 - Content switches
 - Firewalls
 - IDSs
 - Content engines
 - SSL offloaders

Aggregation Layer





Front-end Layer

- The front-end layer is analogous to the campus [access layer](#) in its functionality, and provides connectivity to the first tier of servers.
- The front-end server farms typically include
 - FTP
 - Telnet
 - TN3270
 - SMTP
 - Web servers
 - other business application servers
 - network-based application servers, such as
 - IPTV broadcast servers
 - Content distribution managers
 - Call managers



Front-end Layer Functionality

- **Multicast** and **QoS** that may be required, depend on the servers and their functions.
 - E.g., live video streaming over IP is supported, **multicast** must be enabled
 - E.g., voice over IP is supported, **QoS** must be enabled.
- Layer 2 connectivity through VLANs is required between
 - servers supporting the same application services for backup servers on different layer 2 switches
 - server and service devices such as content switches.
- Other requirements may be used
 - IDSs or host IDSs to detect intruders
 - PVLANS to segregate servers in the same subnet from each other.



PVLAN (Private-VLAN)

- Provide layer 2 isolation between ports within the same broadcast domain.
- There are three types of PVLAN ports:
 - **Promiscuous**— can communicate with all interfaces, including the isolated and community ports within a PVLAN.
 - **Isolated**— has complete layer 2 separation from the other ports within the same PVLAN, but not from the promiscuous ports.
 - PVLANS block all traffic to isolated ports except traffic from promiscuous ports.
 - Traffic from isolated port is forwarded only to promiscuous ports.
 - **Community**— communicate among themselves and with their promiscuous ports. These interfaces are separated at layer 2 from all other interfaces in other communities or isolated ports within their PVLAN.



Application Layer

- The application layer provides connectivity to the servers supporting the business logic, which are all grouped under the application servers tag.
- Applications servers
 - run a portion of the software used by business applications
 - provide the communication logic **between front-end and the back-end**, which is typically referred to as the middleware or business logic
 - translate user requests to commands the back-end database systems understand.



Application Layer

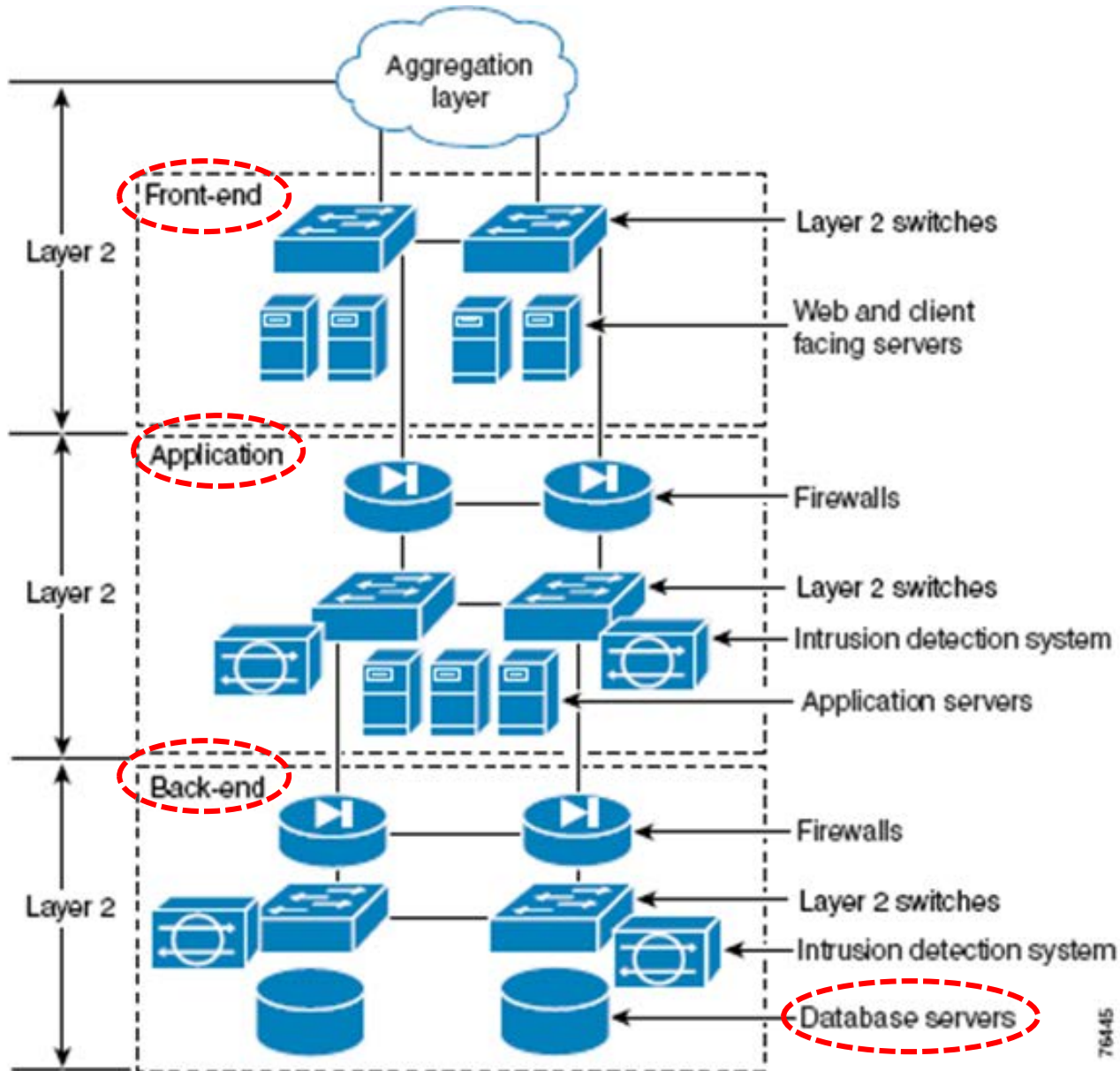
- The features required at this layer are almost **identical** to those needed in the front-end layer.
- Additional **security** is typically used to tighten security between servers that face users and the next layer of servers.
 - using firewall in between.
- Additional IDSs may also be deployed to monitor different kinds of traffic types.
- Additional services may require load balancing between the web and application servers typically based on layer 5 information (front-end), or SSL if the server-to-server communication is done over SSL.



Back-End Layer

- Provides connectivity to the database servers.
 - the relational database systems that provide the mechanisms to access the enterprise's information, which makes them highly critical.
- The hardware supporting the relational database systems range from medium sized servers to mainframes, some with locally attached disks and others with separate storage.
- The security considerations are more stringent and aimed at protecting the enterprise data.

Front-End, Application and Back-End Layers





Storage Layer

- Using **Fibre-Channel (FC)** or **iSCSI** connects devices in the storage network
- Through FC switches is used for storage-to-storage communications between devices.
 - such as attached server and disk subsystems of tape units.
- iSCSI
 - provides SCSI connectivity to servers over an IP network
 - is supported by iSCSI routers, port adaptors, and IP services modules.
- FC is typically used for **block** level access, whereas iSCSI is used for **file** level access.



Metro Transport Layer

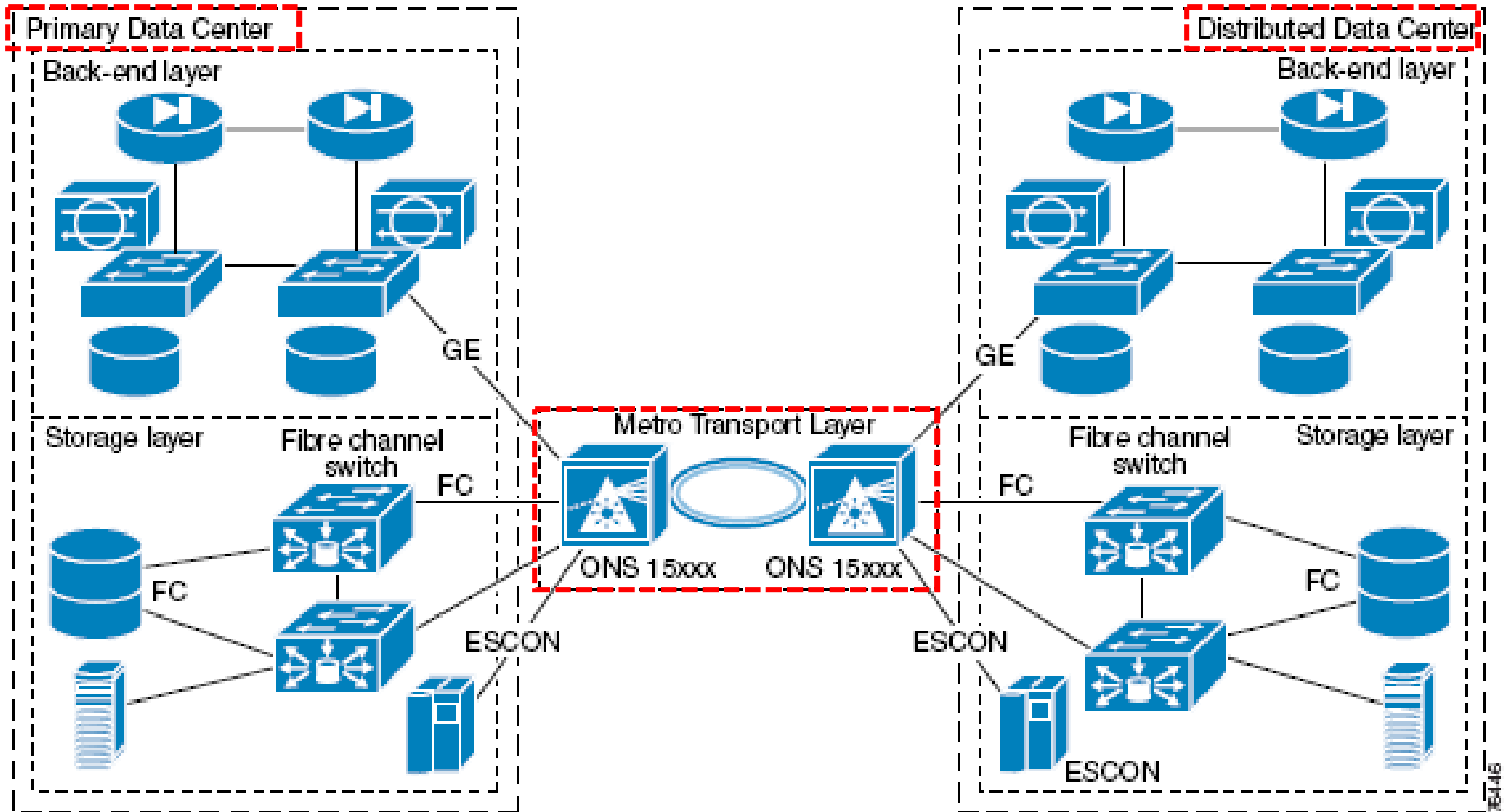
- The metro transport layer is used to provide a high speed connection between distributed data centers.
 - high speed campus-to-campus connectivity.
- Distributed data centers use metro optical technology to provide transparent transport media, which is typically used for database or storage mirroring and replication.



Metro Transport Layer

- The high speed connectivity needs are for synchronous communications or asynchronous communications, which one depends on the recovery time expected when the primary data location fails.
- The most common business drivers to use distributed data centers and their connectivity is for
 - disaster recovery plans
 - business continuance plans

Metro Transport Layer



ESCON: Enterprise Systems Connection



Data Center Services

- These services include:
 1. **Infrastructure service:** layer 2, layer 3, intelligent network services and data center transport
 2. **Application optimization services:** content switching, caching, SSL offloading, and content transformation
 3. **Storage:** consolidation of local disks, network attached storage, storage area networks
 4. **Security:** access control lists, firewalls, and intrusion detection systems
 5. **Management:** management devices applied to the elements of the architecture



Infrastructure Services

- All core features for the functions and services of data center infrastructure.
- The infrastructure features are organized as follows:
 - Metro
 - Layer 2
 - Layer 3
 - Intelligent Network Services



Metro Services

- Metro services include **a number of physical media access**, such as
 - Fibre-Channel
 - iSCSI
 - Metro transport technologies such as
 - Dense wave division multiplexing (DWDM)
 - Coarse wave division multiplexing (CWDM)
 - Synchronous Optical Networking (SONET)
 - 10GE.

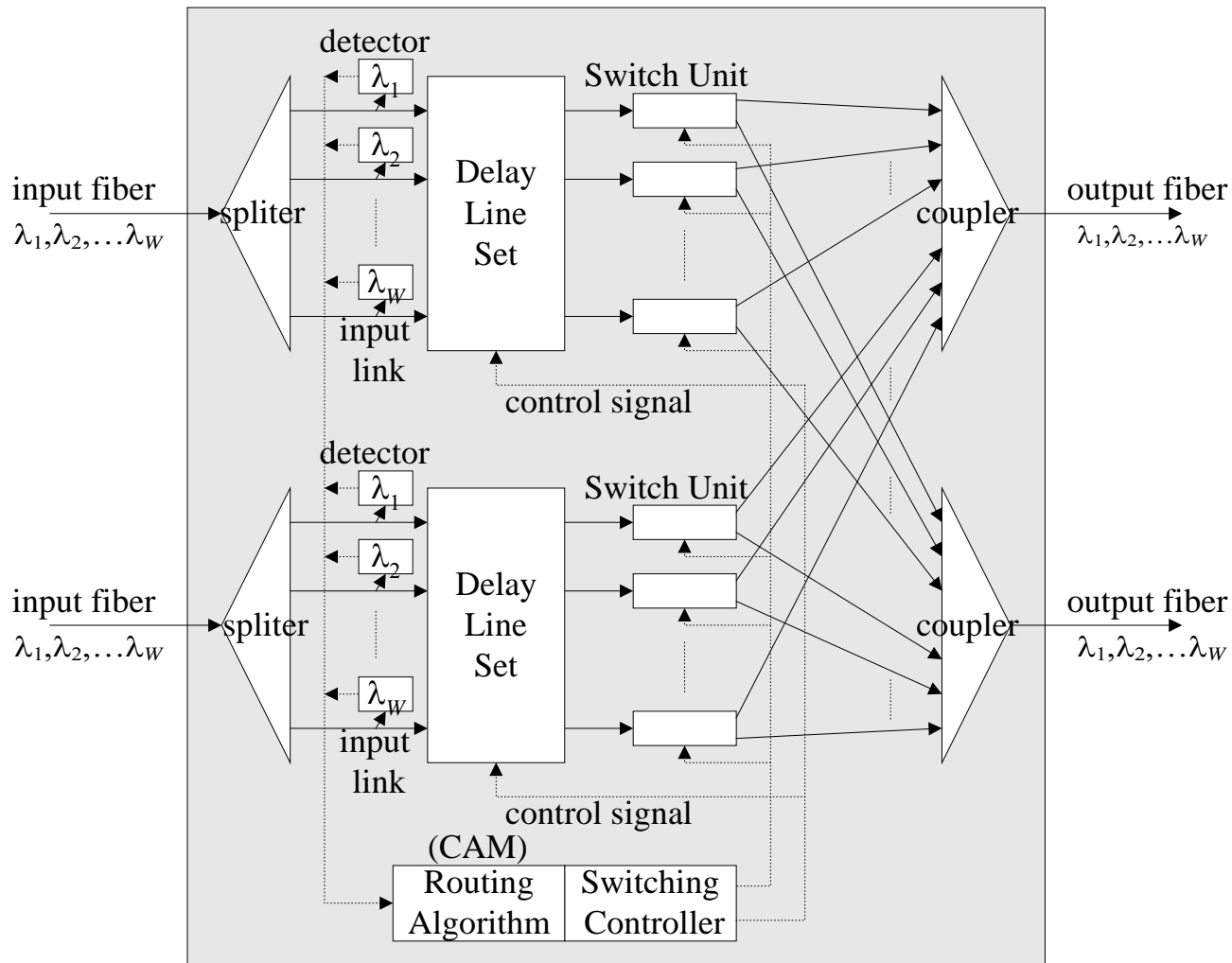


Metro Services

- Metro transport technologies enable a number of applications that **require high bandwidth and low predictable delay**.
- DWDM provides physical connectivity for a number of different physical media concurrently such as
 - Gigabit Ethernet
 - Asynchronous Transfer Mode (ATM)
 - Fibre Channel
- Some instances where this connectivity is required are for
 - long-haul **storage area networks (SAN)** extension over SONET or IP
 - short-haul SAN extension over DWDM/CWDM, SONET, or IP (Ethernet)

The DWDM Switch Element Architecture

- ❖ The detail architecture of a 2×2 DWDM Switch with W wavelengths in each input fiber.





Layer 2 Services

- Support the layer 2 adjacency between the server farms and the service devices
- Layer 2 domain supports
 - a fast convergence
 - loop free
 - fault tolerance
 - scalable
- LAN media access
 - Gigabit Ethernet
 - ATM
 - Packet over SONET (PoS)
 - IP over optical media



Spanning Tree Protocol (STP)

- Layer 2 domain features ensure the spanning tree protocol (STP) convergence time for deterministic topologies is in the single digit seconds, and the failover and fallback scenarios are predictable.
- The list of features includes:
 - 802.1s + 802.1w (Multiple Spanning-Tree)
 - PVST+802.1w (Rapid Per VLAN Spanning-Tree)
 - 802.3ad (Link Aggregate Control Protocol)
 - 802.1q (trunking)
 - Loop guard
 - Uni-directional link detection (UDLD)
 - Broadcast suppression



Layer 3 Services

- Layer 3 services enable **fast convergence and a resilient routed network**, including redundancy, for basic layer 3 services, such as default gateway support.
 - The network operation is predictable under normal and failure conditions.
- The list of available features includes:
 - Static routing
 - Border gateway protocol (BGP)
 - Interior gateway protocols (IGPs): OSPF and EIGRP
 - HSRP, MHSRP & VRRP (**fault-tolerant default gateway**)



Intelligent Network Services

- It include a number of features that enable **applications services** network wide.
- The most common features are **QoS** and **Multicast**.
 - **live** or **on demand video streaming** and **IP telephony**.
 - the classic set of enterprise applications.
- Other important intelligent network services include
 - Private VLANs (PVLANS)
 - Policy based routing (PBR).



Policy-based Routing

- **Policy-based Routing** (PBR) is a mechanism that can be used to bypass the default destination-based forwarding functionality of routers
- PBR is implemented using a route map
 - match commands are used to classify packets
 - set commands are used to process packets
- Route maps are applied to interfaces for processing of inbound packets (forwarding and/or **marking**)

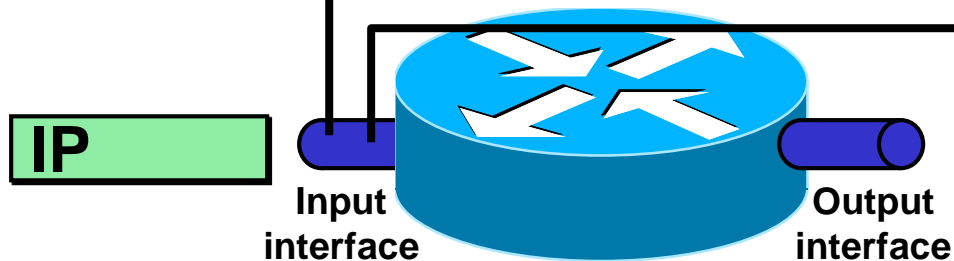
PBR Match and Set Options

Match :

- Standard and extended access lists
- Length of packets (min, max)

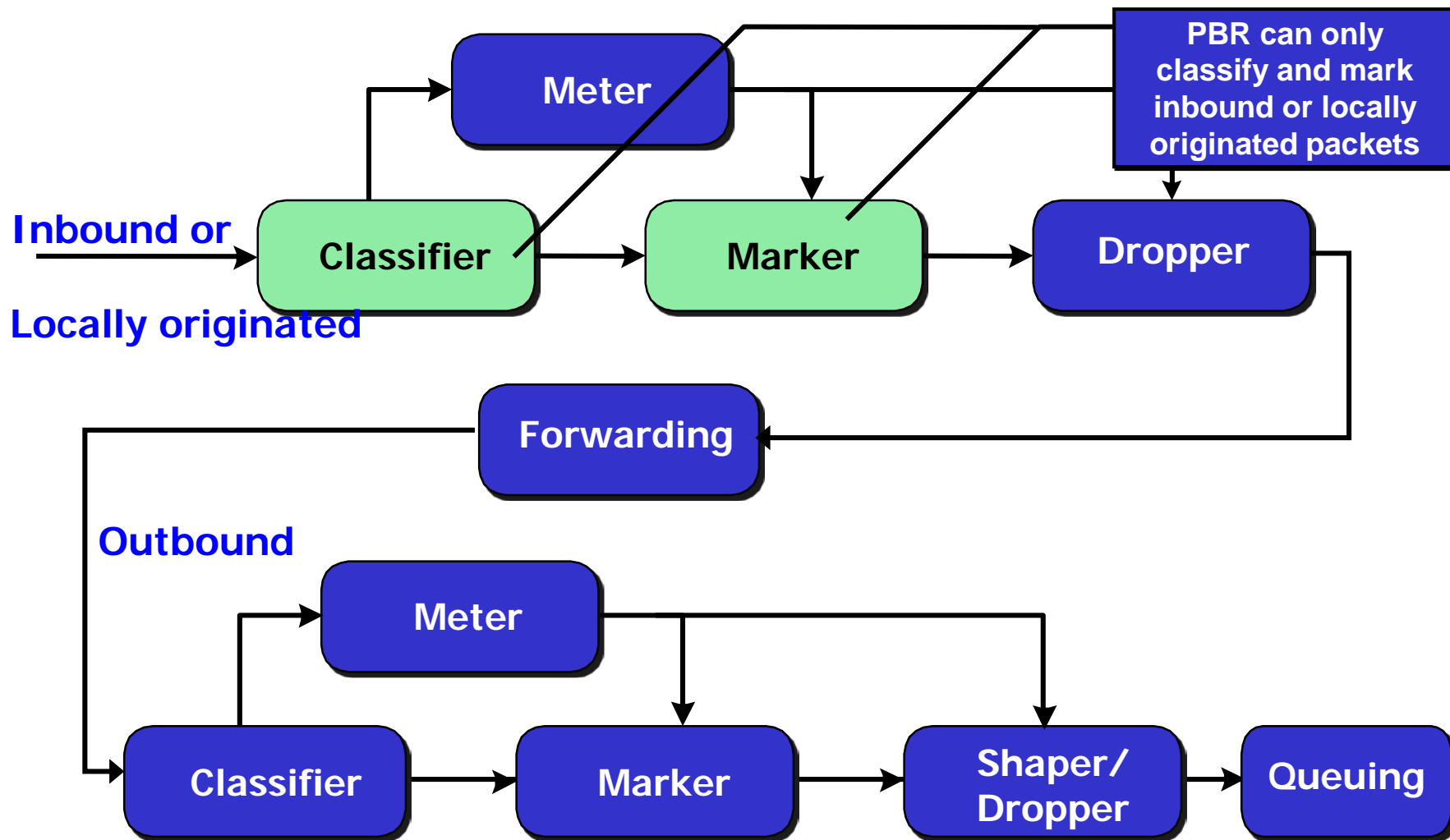
Set :

- Output interface (bypass the routing table)
- Next-hop address (bypass the routing table)
- Type of Service (TOS) field (QoS marking)
- IP Precedence (QoS marking)
- QoS group (QoS marking)



- PBR has two primary applications:
 - Implementation of more complex routing paradigms than a simple destination-based forwarding
 - Classification and marking of packets for QoS purposes

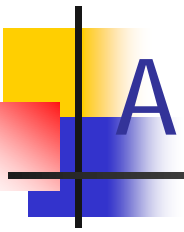
PBR Capabilities





Intelligent Network Services

- **QoS** is important for two reasons:
 - **application traffic** and **port based rate limiting capabilities** that enforces a proper QoS service class as traffic leaves the server farms
- **Multicast** enables the capabilities needed to reach multiple users concurrently or servers to receive information concurrently (cluster protocols).



Application Optimization Services

- It include a number of features that **provide intelligence to the server farms.**
- These features permit the scaling of applications supported by the server farms and packet inspection beyond layer 3 (layer 4 or layer 5).
- The application services are:
 - server load balancing or content switching
 - caching
 - SSL offloading



Application Optimization Services

- **Content switching** scales application services by front ending servers and load balancing the incoming requests to those available servers.
- The load balancing mechanisms could be **based on layer 4 or layer 5 information**, thus allowing the partitioning of the server farms by the content.
 - A group of servers supporting video streaming could be partitioned on those that support MPEG versus the ones that support Quicktime or Windows Media.
 - The content switch is able to determine the type of request, by inspecting the URL, and forwards it to the proper server.
 - This process simplifies the management of the video servers and allows you to deal with scalability at a more granular level, per type of video server.



Application Optimization Services

- The process of offloading occurs transparently for both the user and the server farm.
- SSL offloading also offloads CPU capacity from the server farm by processing all the SSL traffic.
- The two key advantages:
 - The centralized management of SSL services on a single device.
 - The capability of content switches to load balance.

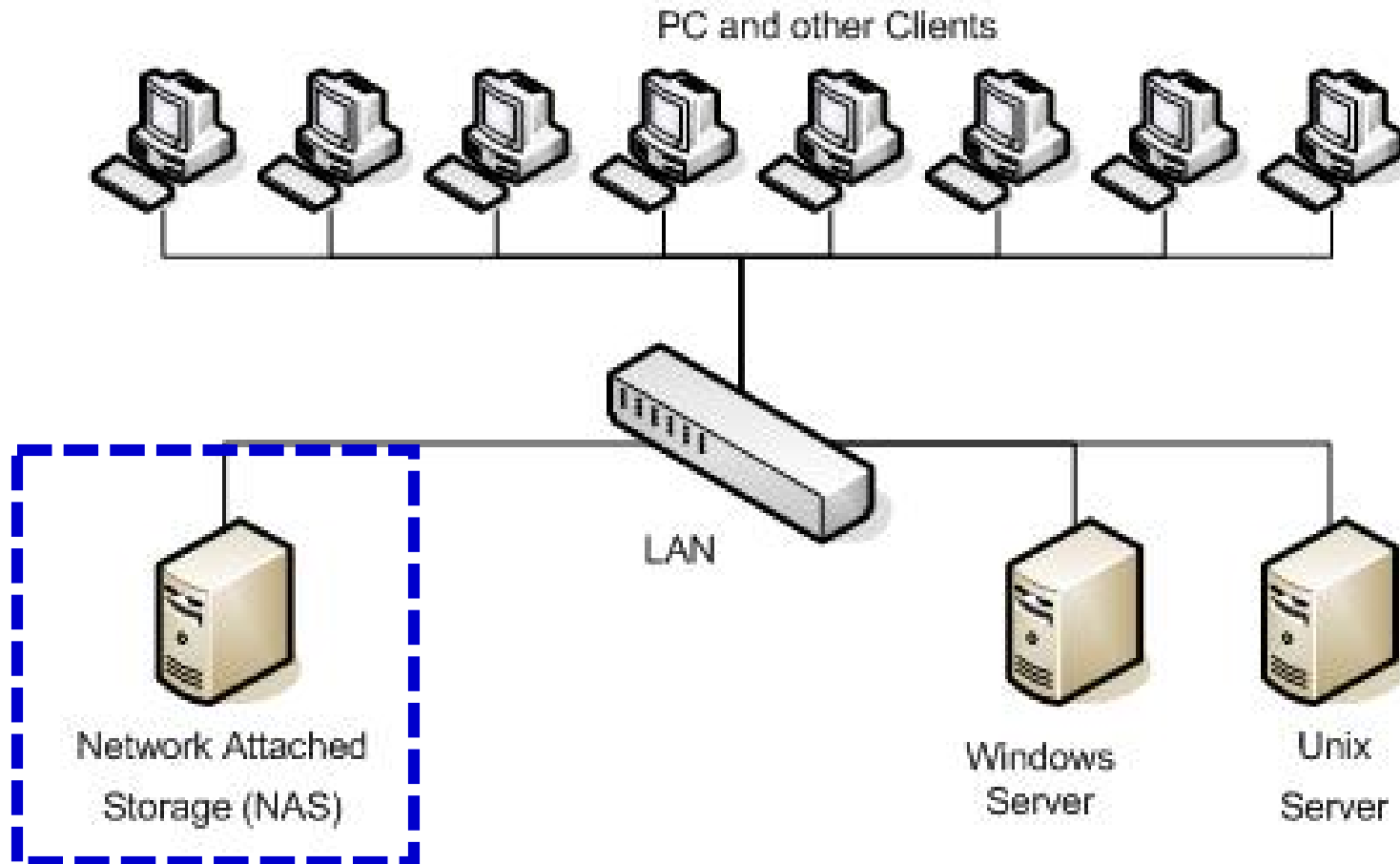


Storage Services

- Storage services include the storage network connectivity required for user-to-server and storage-to-storage transactions.
- The major features could be classified in the following categories:
 - Network attached storage (NAS)
 - Storage area networks (SAN) to IP: Fibre Channel and SCSI over IP
 - Localized SAN fabric connectivity (Fibre Channel or iSCSI)
 - Fibre Channel to iSCSI Fan-out

Network-Attached Storage(NAS)

Typical Network Architecture Incorporating NAS Data Storage

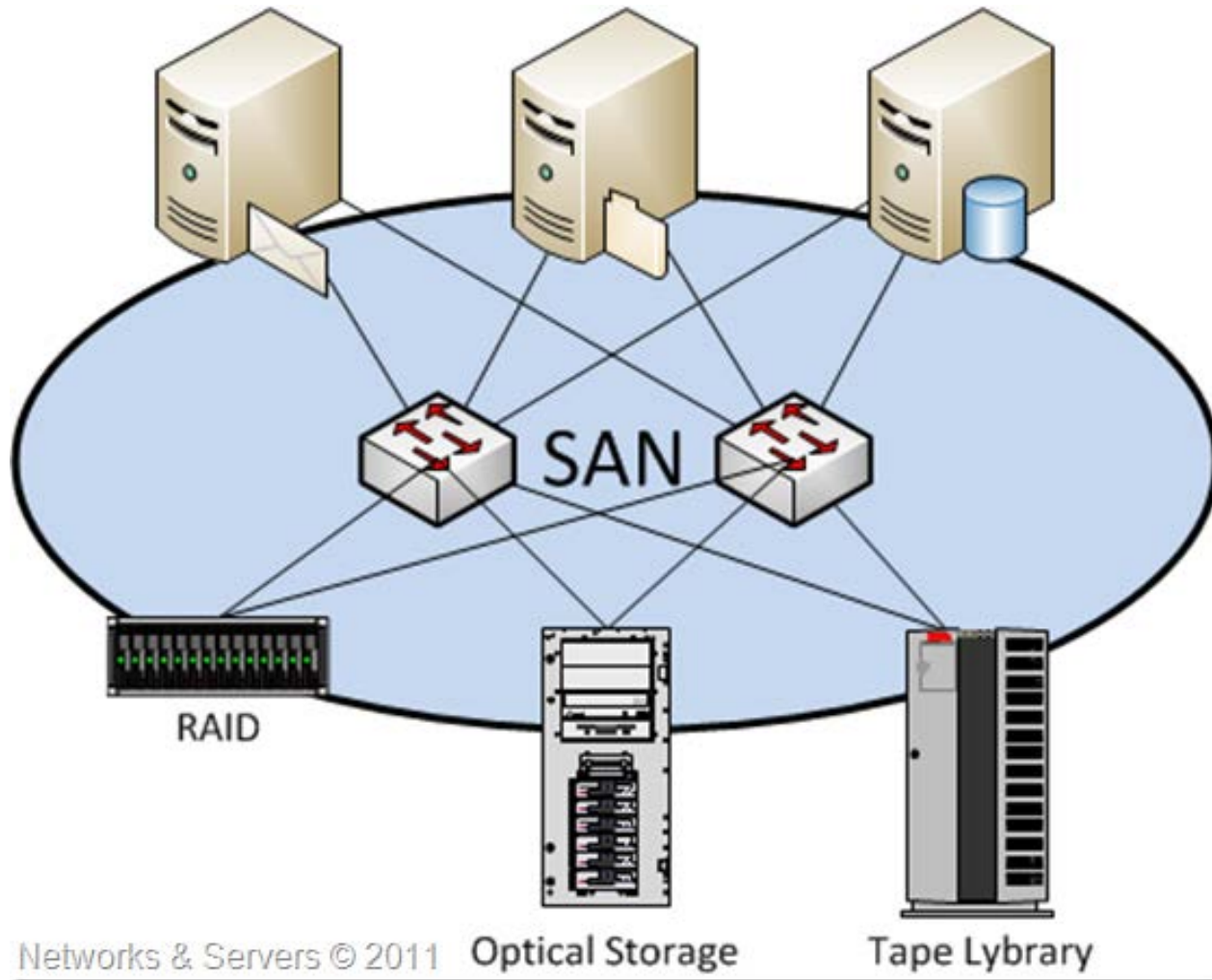




NAS

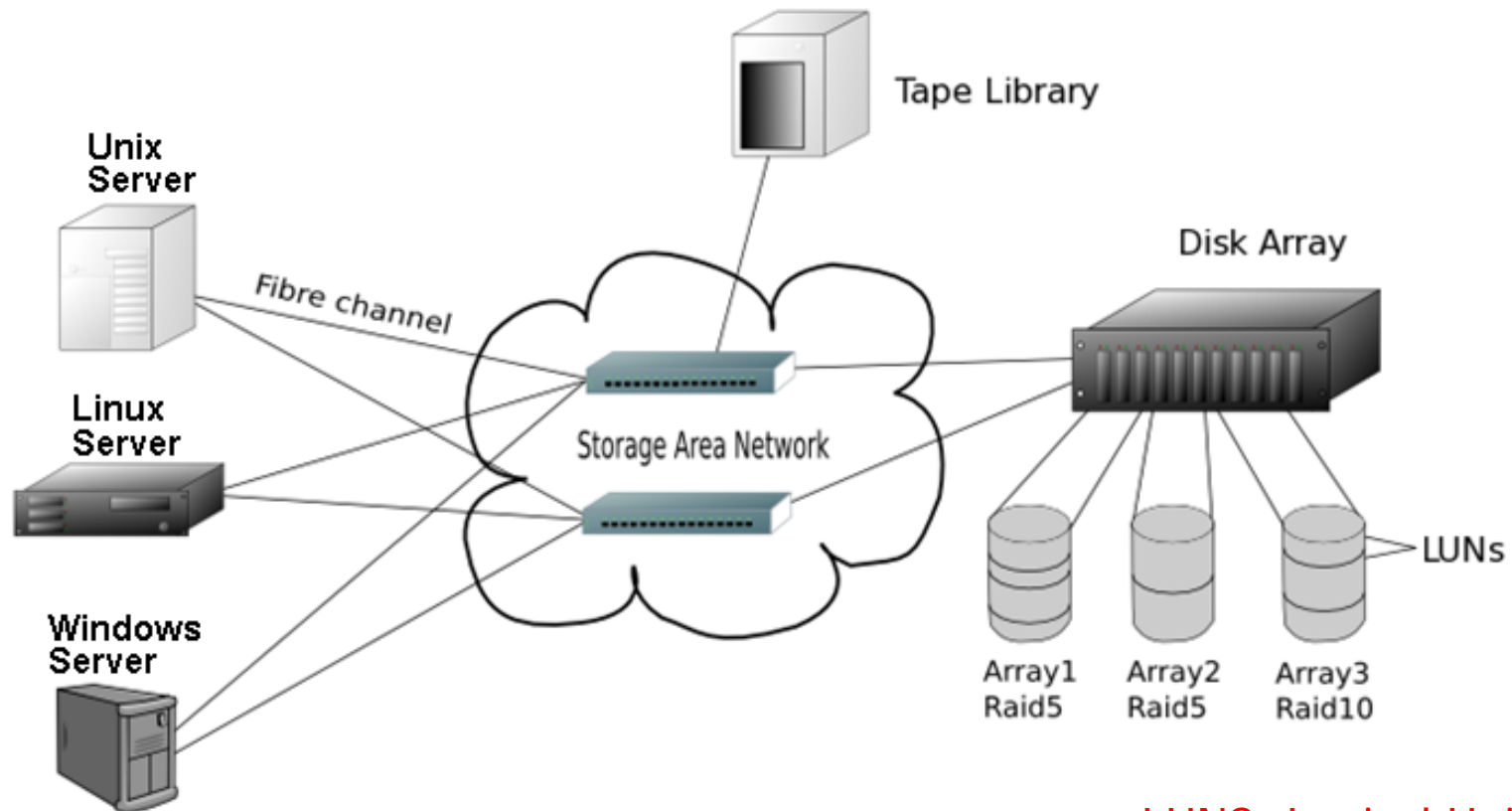
- Scalability: good
- Availability: as long as the LAN and NAS device work, generally good
- Performance: bandwidth limited by speed of LAN, traffic conflicts, inefficient protocol
- Management: easy
- Connection: homogeneous vs. heterogeneous

Storage Area Network (SAN)



Storage Area Network (SAN)

- SAN is created by using the Fibre Channel to link peripheral devices such as disk storage and tape libraries



LUNS: Logical Unit Number



Storage Services

- **NAS** relies on the IP infrastructure and, in particular, features such as QoS to ensure the proper file over the IP network to the NAS servers.
- **SAN:**
 - commonly found in data centers,
 - uses FC to connect servers to the storage device
 - transmits SCSI commands between them.
- The SAN environments need to be accessible to the NAS and the larger IP Network.



SAN compare with NAS

- Dedicated Fibre Channel network for storage
- More efficient protocol
- Higher availability
- Reduce traffic conflict
- Longer distance (up to 10 km)



Storage Services

- FC over IP (FCIP) and SCSI over IP (iSCSI) are the emerging IETF standards
 - SCSI access and connectivity over IP.
 - The transport of SCSI commands over IP enables storage-to-IP and storage-to-storage over an IP infrastructure.
- SAN remains prevalent in data center environment
- The localized SAN fabric becomes important to permit storage-to-storage block access communication at FC speeds.
- There are other features focused on enabling FC to iSCSI fan-out for both storage-to-IP and storage-to-storage interconnects.



Security Services

- Server farms suffer from external threats but also internal attacks.
- It needs to have
 - a tight security perimeter around the server farms
 - a plan to keep the security policies applied in a manner consistent with the risk and impact if the enterprise data was compromised.
- Since different portions of the enterprise's data is kept at different tiers in the architecture, it is important to consider deploying security between tiers.
 - the specific tier has its own protection mechanisms according to likely risks.



Security Services

- Utilizing a layered security architecture provides a scalable modular approach to deploying security for the multiple data center tiers.
 - The layered architecture uses the various security services and features to enhance security.



Security Services

- The goal of security services is to mitigate against threats, such as:
 - Unauthorized access
 - Denial service
 - Network reconnaissance
 - Viruses and worms
 - IP spoofing
 - Layer 2 attacks



Security Services

- The security services offered in the data center include:
 - Access control lists (ACLs)
 - Firewalls
 - Intrusion detection systems (IDS, Host IDS)
 - Authentication mechanism
 - Authorization mechanism
 - Accounting mechanisms
 - A number of other services that increase security in the data center.



ACLs

- ACLs can be applied at various points in the data center infrastructure
- ACLs prevent:
 - unwanted access to infrastructure devices
 - protect server farm services
- ACLs come in different types:
 - Router ACLs (RACLs)
 - VLAN ACLs (VACLs)
 - QoS ACLs.
- An important feature of ACLs is the ability to perform packet inspection and classification without causing performance bottlenecks.
- This lookup process is possible when done in **hardware**, in which case the ACLs operate at the speed of the media, or at wire speed.



Firewalls

- The placement of firewalls marks a clear delineation between highly secured and loosely secured network perimeters.
- The typical location for firewalls remains the Internet edge and the edge of the data center
- They are also used in multi-tier server farm environments to increase security between the different tiers.



Intrusion Detection Systems(IDS)

- IDSs proactively address security issues intruder detection and the subsequent notification are a fundamental step to highly secure data centers.
- Host IDSs enable real-time analysis and reaction to hacking attempts on applications or web servers.
- The host IDS is able to identify the attack and prevent access to server resources before any unauthorized transactions occur.



AAA

- AAA provides yet one more layer of security by
 - preventing user access unless authorized
 - ensuring controlled user access to the network and network devices by a predefined profile.
- The transactions of all authorized and authenticated users are logged for accounting purposes, for billing, or for postmortem analysis.



AAA

- Additional security considerations may include the use of the following features or templates:
 - One time passwords (OTPs)
 - SSH or IPSEC from user-to-device
 - Cisco discovery protocol (CDP) to discover neighboring Cisco devices
 - Securing virtual terminal (VTY) security
 - Default security templates for data center devices, such as
 - Routers
 - Switches
 - Firewalls
 - Content switches

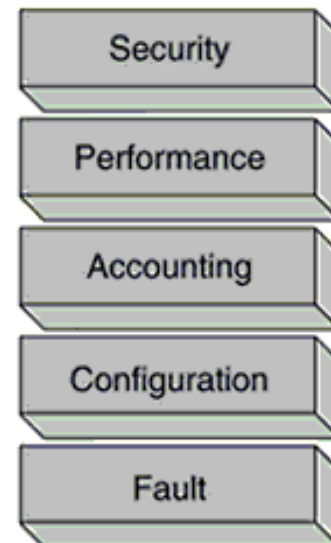


Management Services

- It include service provisioning, which depending on the specific service, requires its own set of management considerations.
- Each service is also likely supported by different organizational entities or even by distinct functional groups whose expertise is in the provisioning, monitoring, and troubleshooting of such service.

Management Services

- Managing data center services should follow a consistent and comprehensive approach.
- The **FCAPS OSI** management standard and uses its management categories to provide management functionality.
 - FCAPS is a model commonly used in defining network management functions.
- The management features focus on the following categories:
 - Fault management
 - Configuration management
 - Accounting management
 - Performance management
 - Security management



FCAPS Model